



Search for Minecraft mods...

[Home](#) [Minecraft](#) [Mods](#) [Alex's Caves](#)



Alex's Caves

By sbom_xela

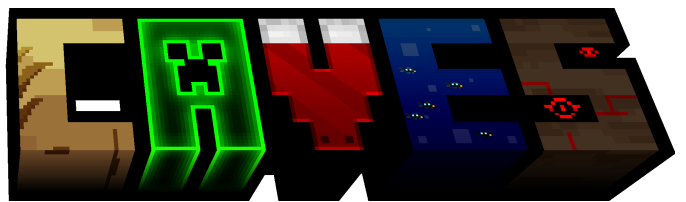
Mods

7,301,345



About Project

[Description](#) [Files](#) [Images \(6\)](#) [Relations](#) [Source](#) [Issues](#) [Wiki](#)



This mod requires Citadel

We use cookies to improve your experience and increase the relevancy of content when using CurseForge. Our cookies are used for analytics, optimization, and advertising operations. [View our Cookies Policy](#)

Got it



book for Alex's Caves that should provide you with all the knowledge needed to find and explore any biome added by the mod. For more information on getting started, see the '[Getting Started](#)' section on the mod's wiki.

Alex's Caves is a very large mod with a great deal of effort put into the look and feel of each new biome. Each biome added may have its own ambient particles, fog, brightness, light color and more. Because of this, it is recommended to experience this mod without shaders, since many shaders can alter or worsen the unique appearance of several of the biomes. The mod also has built-in compatibility with Just Enough Items and Alex's Mobs.

Any additional questions can be answered on the [Discord server](#), and bugs can be reported on [Github](#).

Credits:

Creators:

- **Alexthe668**: programmer and co-creator
- **Noonyeyz**: artist and co-creator

Sound Team:

- **PrismaticPinky**: sound design
- **LudoCrypt**: musician
- **Gatetoh**: musician and sound design
- **Arby698**: sound design
- **RenRen**: musician
- **Ninni**: sound design

We use cookies to improve your experience and increase the relevancy of content when using CurseForge. Our cookies are used for analytics, optimization, and advertising operations. [View our Cookies Policy](#)

Got it



CurseForge - a world of endless gaming possibilities for modders and gamers alike. Download the best mods and addons!



We use cookies to improve your experience and increase the relevancy of content when using CurseForge. Our cookies are used for analytics, optimization, and advertising operations. [View our Cookies Policy](#)

Got it

[All games](#)[Minecraft](#)[World of Warcraft](#)[The Sims 4](#)[Starcraft II](#)[Kerbal Space Program](#)[Minecraft Dungeons](#)[World of Tanks](#)

Create

[Start a project](#)[Project submission guide](#)[Author Rewards Program](#)[Apply for an API Key](#)[3rd Party API T&C](#)[Join Our Discord!](#)[Ideas Portal](#)[CF blog](#)[Newsletter](#)[Roadmap](#)[Bukkit forums](#)[CurseForge Servers](#)

Support

[Knowledge base](#)[Troubleshooting](#)[Contact us](#)

Companions

[Overwolf](#)[CurseForge for Studios](#)[Tebex](#)[Nitro](#)

CurseForge Brand

[CurseForge Brand Guidelines](#)

[Terms of Service](#)

We use cookies to improve your experience and increase the relevancy of content when using CurseForge. Our cookies are used for analytics, optimization, and advertising operations. [View our Cookies Policy](#)

Got it